<script>

$(**function**() {

$( "#datepicker" ).datepicker({

showOtherMonths: true,

selectOtherMonths: true

});

});

</script>

<script>

$(**function**() {

$( "#datepicker" ).datepicker({

showButtonPanel: true

});

});

</script>

<script>

$(**function**() {

$( "#datepicker" ).datepicker({

changeMonth: true,

changeYear: true

});

});

</script>

<script>

$(**function**() {

$( "#datepicker" ).datepicker({

numberOfMonths: 3,

showButtonPanel: true

});

});

</script>

<script>

$(**function**() {

$( "#datepicker" ).datepicker({

showOn: "button",

buttonImage: "images/calendar.gif",

buttonImageOnly: true,

buttonText: "Select date"

});

});

</script>

<script>

$(**function**() {

$( "#datepicker" ).datepicker({

altField: "#alternate",

altFormat: "DD, d MM, yy"

});

});

</script>

<input type="text" id="datepicker">&nbsp;<input type="text" id="alternate" size="30">

Restrict the range of selectable dates with the minDate and maxDate options. Set the beginning and end dates as actual dates (new Date(2009, 1 - 1, 26)), as a numeric offset from today (-20), or as a string of periods and units ('+1M +10D'). For the last, use 'D' for days, 'W' for weeks, 'M' for months, or 'Y' for years.

<script>

$(**function**() {

$( "#datepicker" ).datepicker({ minDate: -20, maxDate: "+1M +10D" });

});

</script>

<script>

$(**function**() {

$( "#from" ).datepicker({

defaultDate: "+1w",

changeMonth: true,

numberOfMonths: 3,

onClose: **function**( selectedDate ) {

$( "#to" ).datepicker( "option", "minDate", selectedDate );

}

});

$( "#to" ).datepicker({

defaultDate: "+1w",

changeMonth: true,

numberOfMonths: 3,

onClose: **function**( selectedDate ) {

$( "#from" ).datepicker( "option", "maxDate", selectedDate );

}

});

});

</script>

<label for="from">From</label>

<input type="text" id="from" name="from">

<label for="to">to</label>

<input type="text" id="to" name="to">

<script>

$(**function**() {

$( "#datepicker" ).datepicker({

showWeek: true,

firstDay: 1

});

});

</script>